Zoned Namespaces

Use Cases, Standard and Linux Ecosystem

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SAMSUNG

Why do we need a new interface?

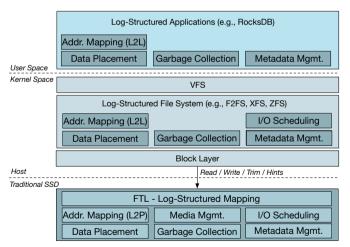
■ SSDs are already mainstream

- Great performance (Bandwidth / Latency) Combination of NAND + NVMe
- Easy to deploy Direct replacement for HDDs
- Acceptable price \$/GB

■ But, we have 3 recurrent problems:

1. Log-on-log Problem (WAF + OP)

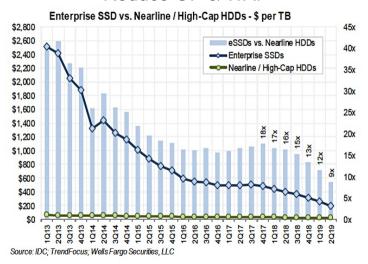
- Remove redundancies
- Leverage log data structures



1.J. Yang, N. Plasson, G. Gillis, N. Talagala, and S. Sundararaman. Don't stack your 2.log on my log. In 2nd Workshop on Interactions of NVM/Flash with Operating 3.Systems and Workloads (INFLOW), 2014.

2. Cost Gap with HDDs

- Higher bit count (QLC)
- Reduce DRAM
- Reduce OP & WAF



https://blocksandfiles.com/2019/08/28/nearline-disk-drives-ssd-attack/

3. Multi-tenancy everywhere

- Address noisy-neighbor
- Provide QoS



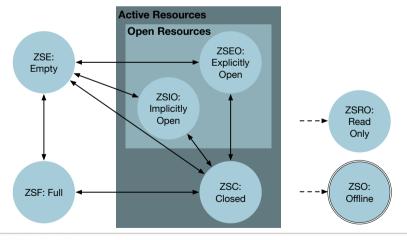
ZNS: Basic Concepts

■ Divide LBA address space in fixed size zones

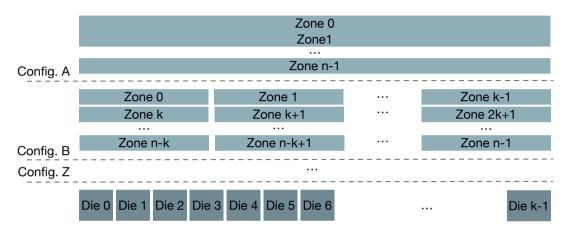
- Write Constraints
 - Write strictly sequentially within a zone (Write Pointer)
 - Explicitly reset write pointer
- No zone mapping constraints
 - Zone physical location transparent to host
 - Open design space for different configuration

■ Zone state machine

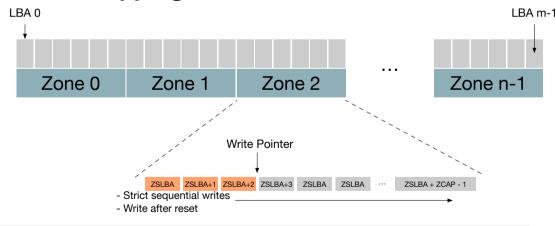
- Zone transitions managed by host
 - Direct commands or boundaries
- · Zone transitions triggered by device
 - Notification to host through a exception



■ Zone mapping in device



■ LBA mapping in zone



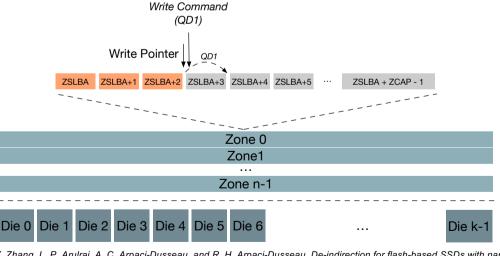
ZNS: Advanced Concepts

Append Command

- Implementation of nameless write [1]
- Benefits
 - Increase QD in a single zone to improve parallelism
- Host changes
 - Changes needed to block allocator in application / file system
 - Full reimplementation of LBA-based features in submission path (e.g., snapshotting)

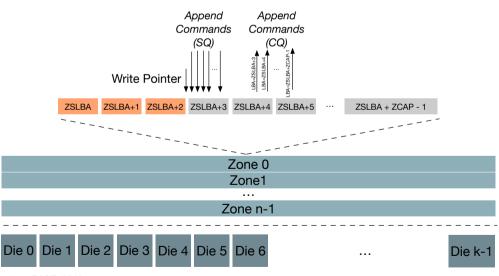
Write Path

- Required QD=1
 - Reminder: No ordering guarantees in NVMe



Append Path

• QD<=X / X = #LBAs in zone

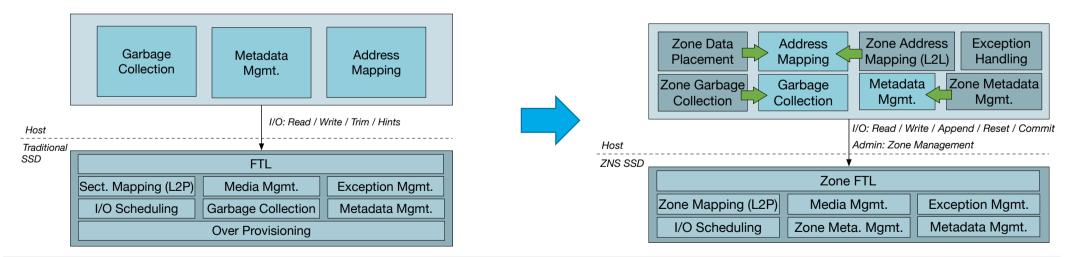


[1] Y. Zhang, L. P. Arulraj, A. C. Arpaci-Dusseau, and R. H. Arpaci-Dusseau. De-indirection for flash-based SSDs with nameless writes. FAST, 2012.

ZNS: Host Responsibilities

ZNS requires changes to the host

- · First step: Changes to file systems
 - Advantages in log-structured file systems (e.g., F2FS, XFS, ZFS)
 - Still best-effort from application perspective
 - First important step for adoption
- Second step: Changes to applications
 - Only make sense to log-structure applications (e.g., LSM databases such as RocksDB)
 - Real benefits in terms of WAF, OP and data movement (GC)
 - Need a way to minimize application changes! (Spoiler Alert: xNVMe)



ZNS Extensions: Zone Random Write Area (ZRWA)

■ Concept

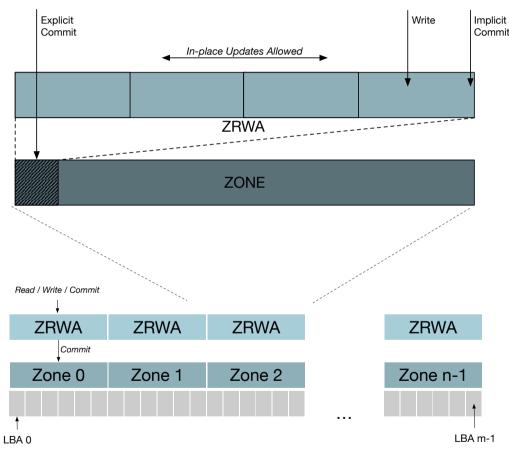
Expose the write buffer in front of a zone to the host

■ Benefits

- Enable in-place updates within ZRWA
 - Reduce WAF due to metadata updates
 - Aligns with metadata layout of many file systems
 - Simplifies recovery (not changes to metadata layout)
- Allows writes at QD > 1
 - No need changes to host stack (as opposed to append)
 - ZRWA size balanced with expected performance

Operation

- Writes are placed into the ZRWA
 - No write pointer constraint
- In-place updates allowed in the ZRWA window
- ZRWA can be committed explicitly
 - Through dedicated command
- ZRWA can be committed implicitly
 - When writing over sizeof(ZRWA)



ZNS Extensions: Simple Copy

■ Concept

- Offload copy operation to SSD
- Simple copy, because SCSI XCOPY become to complex

Benefits

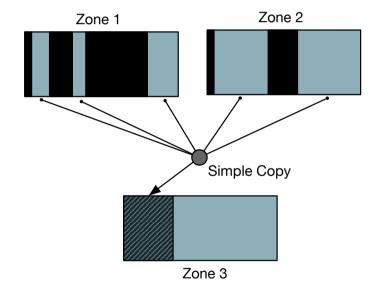
- Data is moved by the SSD controller
 - No data movement through interconnect (e.g., PCIe)
 - No CPU cycles used for data movement
- Specially relevant for ZNS host GC

Operation

- Host forms and submits SC command
 - Select a list of source LBA ranges
 - Select a destination with a single LBA + length
- SSD moves data from sources to destination
 - Error model complexity depending on scope

Scope

Under discussion in NVMe



ZNS: Archival Use Case

■ Goal: Reduce TCO

- Reduce WAF
- Reduce OP
- Reduce DRAM usage
- Facilitate consumption of QLC

Adoption

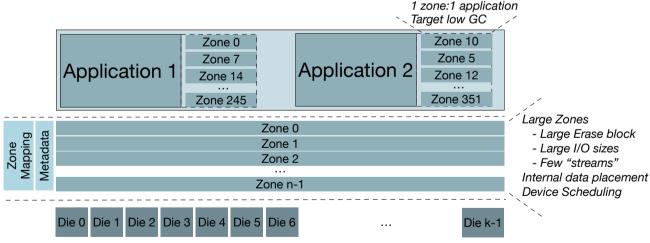
- Tiering of cold storage
 - Denmark cold: ZNS SSDs
 - Finland cold: High-capacity SMR HDDs
 - Mars cold: Tape
- Leverage SMR ecosystem
 - Build on top of same abstractions
 - Expand use-cases

Configuration optimized for cold data

- Large zones
- Semi-immutable per-zone data (all / nothing)
- Minimize metadata and mapping tables
- Need for large QDs (Append or ZRWA)

■ Architecture properties

- Host GC → Less WAF and OP
- Zone Mapping table → Less DRAM (break 1GB / 1TB)



ZNS: I/O Predictability Use Case

■ Goal: Support multi-tenant workloads

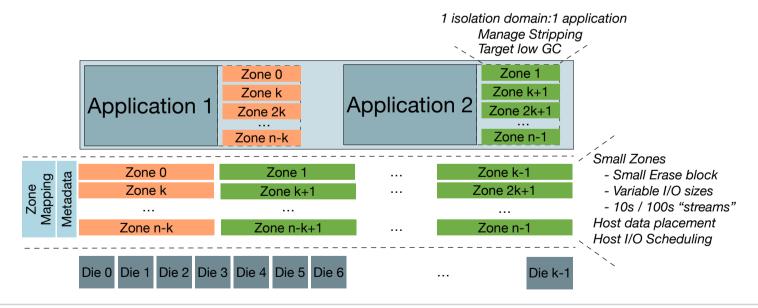
- · Inherit archival benefits:
 - ↓WAF, ↓OP, and ↓DRAM
- Support QoS policies
 - Provide isolation properties across zones
 - Enable host I/O scheduling
 - Allow more control over I/O submission / completion

Configuration optimized for multi-tenancy

- Zones grouped in "isolation domains"
- Host data placement / stripping
- Host I/O scheduling

■ Inherit archival architecture properties

- Host GC → Less WAF and OP
- Zone Mapping table → Less DRAM (break 1GB / 1TB)



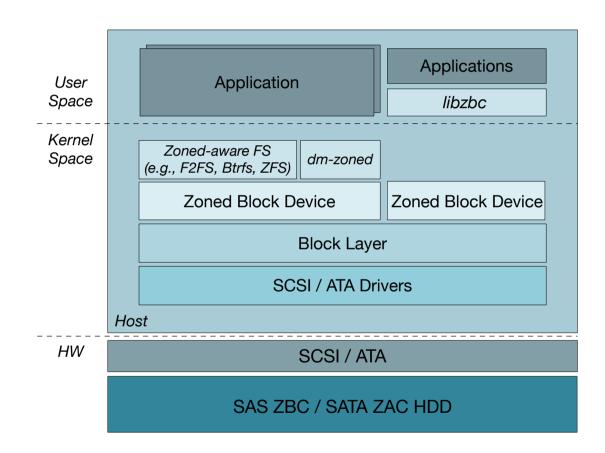
Linux Stack: Zoned Block Framework

■ Purpose

- Built for SMR drivers
- Add support for write constraints
- Expose to applications through block layer

■ Kernel Status

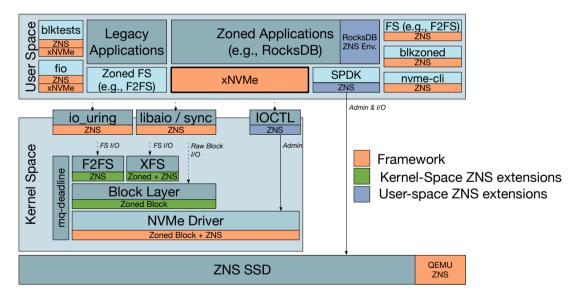
- Merged in 4.9
- Block / drivers
 - Support in block layer
 - Support in SCSI / ATA
 - Support in null_blk
- File systems
 - F2FS
 - Btrfs (patches posted)
 - ZFS / XFS (ongoing)
- Libraries
 - libzbc
- Tools
 - Utils-linux, fio



Linux Stack: Adding ZNS support

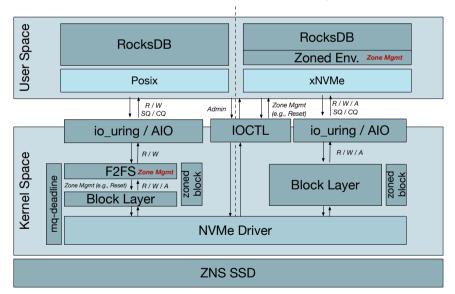
■ ZNS support in Zoned Block

- Add support ZNS-specific features (kernel & tools)
 - Append, ZRWA and Simple Copy
 - Async() path for new admin commands
- Relax assumptions from SMR
 - Conventional zones
 - Zone sizes, state transitions, etc.



■ I/O paths

- Using zoned FS (e.g., F2FS)
 - No changes to application
- Using zoned application
 - Support in application backend
 - Explicit zone management
 - Data placement, sched., zone mgmt.



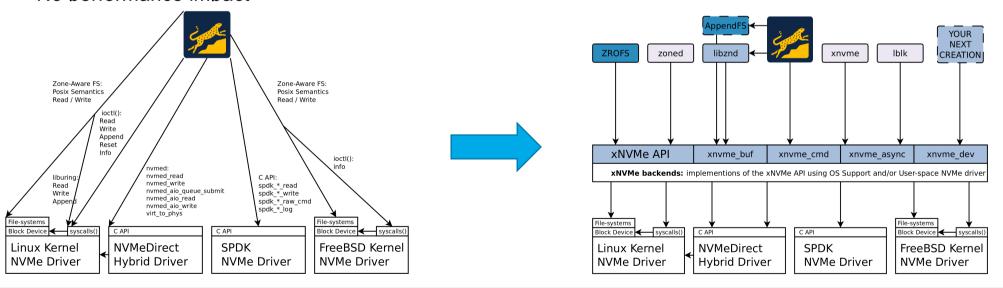
xNVMe: Supporting non-block Applications

■ xNVMe: Library to enable non-block applications across I/O backends

- · Common API and helpers
- · Linux kernel path: psync, libaio, io uring
- SPDK: User-space in Linux and FreeBSD
- Windows: Future work new backend required

Benefits

- Portable API across I/O backends and OSs (minimal benefit for block devices)
- Common API for new I/O interfaces (Re-write application backend only once)
- File-system semantics on raw devices (block & non-block)
- No performance impact



Takeaways

ZNS is a new interface in NVMe

- Builds on top of Namespace Types (e.g., KV)
- Driven by vendors and early customers

■ ZNS targets 2 main use-cases

- Archival (original use case)
- I/O Predictability (ZNS extensions)

Host needs changes

- Basic functionality builds on top of existing zoned block framework
 - Respect write constraints
 - Follow zone state machine: Reset->Open->Closed->Full / ->Offline / ->ReadOnly
- Append needs major changes to block allocators in I/O path
 - Might work for some file systems / applications, but not for all
- ZRWA gives an alternative to append
 - Same functionality, not changes to block allocator in I/O path

■ We are building open ecosystem

- Linux stack to be released on TP ratification
 - xNVMe, Linux Kernel, tools (e.g., nvme-cli), fio
 - RocksDB Backend on xNVMe
- Sponsoring TPs for ZNS extensions in NVMe

THE NEXT CREATION STARTS HERE

Placing **memory** at the forefront of future innovation and creative IT life

